



February 5, 2014

Phyllis Beaulieu Manager of Licensing Nunavut Water Board P.O. Box 119 Gjoa Haven, NU X0B 1J0

Re: December 2013 – Monthly Monitoring Report for Water Licence 2BB-BOS1217

Boston Camp was shut down in November 2011 and has not been reopened since that time.

1. Part D Items 9 and 19 (also Part J Items 8 and 11): Containment Pond, Bulk Fuel Containment, and Landfarm

No discharge occurred from BOS-5 (Bulk Fuel Containment), BOS-2C (Containment Pond), or BOS-2P (Portal) this month.

2. Part J Item 2: Water Use Volumes

No water was used as the camp was not operational.

3. Part J Item 3: Mine Water Discharge Volumes

Mine water was not pumped from underground during this period.

4. Part J Items 4 and 5: Sewage Treatment Effluent and Sewage Sludge

Effluent was not discharged at BOS-3 and no sludge was removed from the sewage disposal facility.

5. Part J Items 6 and 7: Water Source Coordinates

GPS coordinates of locations of water sources and waste associated with camp and drilling activities are kept on file. At this time, there are no water sources being used and no wastes being produced.

6. Part J Item 9 and 10: Sewage Treatment Plant Effluent

No samples were taken from monitoring station BOS-3 or BOS-4 as the sewage disposal facility was not operational.

7. Part I Item 11 and 12: Seepage monitoring

Seepage at Boston (BOS-8) is monitored when enough water was available to sample. There was no water to sample this month due to freezing conditions.

8. Part J Item 14: Under-Ice Drilling Sampling

Not applicable as no on-ice drilling has taken place this year.

Incident Reporting

No incidents pertaining to this licence occurred during this month.

Should there be any questions regarding this monthly report, please contact Katsky Venter or Léa-Marie Bowes-Lyon, ESR Site Managers for TMAC Resources Inc. at (867) 998-0569 or Katsky.Venter@tmacresouces.com or Lea-Marie.Bowes-Lyon@tmacresouces.com.

Yours sincerely,

Léa-Marie Bowes-Lyon Tenure and Permitting Manager Hope Bay Project